









VISIT ENGLISH-HERITAGE.ORG.UK/EVENTS OR CALL 0370 333 1183

Belsay Hall, Castle & Gardens Knights Tournament

- **10.00am** Kids Activities Sword school and Kids Battle. Join us in the kids arena to learn how to fight like a knight in our sword school and then test your new skills in the kids battle
- **11.00am** Accepting the Challenge & Archery. Choose your knight and cheer for your favourite as they accept the challenge and head straight into the first competition: Longbow Archery!
- **11.30am Jester Show. 40 Years of Fire**: A frenetic frenzy of fearsome fire, along with feats of derring-do. Frightening but fun. Safe but stupid. Featuring fire-eating, fire-breathing, and fire juggling. It's a fire show basically!
- **12.00pm Medieval Minstrels.** Meet the Medieval Minstrels who will show you some of the roles that they would have had in medieval times. Participatory singing and dancing is highly likely.
- **12.30pm** Kids Activities. Join in the fun for all the family and see if you can work out who had the silliest death, in our game show 'game of death (of thrones) of death...it's a working title.
- **1.00pm** Knights Tournament: Sword Fighting. Watch and cheer for your chosen knight as he goes into one-on-one combat using some of the finest swords and weapons from the armoury.
- 1.30pm Jester Show. 40 Not Out: A marvellous magnificent manic mishmash showcasing a lifetimes career of stupidity. A little bit of everything I've ever done with thrills and spills galore along with a sprinkling of audience participation
- **2.00pm** Introducing the Instruments. Visit the Instrumentarium with our minstrels and their basket of instruments. Can you guess which is the oldest?
- **2.30pm**Battle of Barriers & Great Crest Melee. Raise your voice for your champion and spur him on as he fights in the hardest hitting event of the day! Followed by a competition of skill and speed to take the crest from the opponents' helmets without losing their own.
- **3.00pm Jester Show. 40 Years of Fire**: A frenetic frenzy of fearsome fire, along with feats of derring-do. Frightening but fun. Safe but stupid. Featuring fire-eating, fire-breathing, and fire juggling. It's a fire show basically!
- **3.30pm Grand Melee.** Who will be victorious? The Grand Melee will decide! A full tournament field with every knight and squire heading in to face each other at the same time! Only one knight can win, so shout, scream, boo and cheer for your favourite knight and see who will be crowed champion!
- **4.00pm** Kids Activities Sword school and Kids Battle. Join us in the kids arena to learn how to fight like a knight in our sword school and then test your new skills in the kids battle
- **4.30pm** Sing Goodbye with our Medieval Minstrels, Sounds of Time!

Please note times are approximate and some activities are weather permitting.